

## Party Games

**Note: Some games require extra materials and props like Hula Hoops and Limbo pole, which can provided by Djs on a Dime. Some games need other items like chairs, balloons, marshmallows or toilet paper which the client will need to provide. Please give us 48 hours notice of which games you'd like to play so that we can assess props.**

### **The "No" Game**

Objective: Who ever has the most beads wins

Game Type: Active. A lot of movement may be required.

Players: 6 or more players

Needed: Necklaces made of beads (like mardi gras)

Rules: The players try to win as many necklaces as they can. He/she who has the most at the end wins a prize. Give each player a necklace. The idea is to get the other players to say "No". Try to make your friends say "No". If your friend say it then you get their necklace. This game is played during the entire party. **(client provides bead necklaces)**

**Musical Men [Musical Chairs]** - Each gentleman is assigned a number that is placed in a hat, and sits in a chair facing out in a circle. A circle of ladies numbering one more than the men walk around the circle of chairs as the music is playing. When the music stops, all must find a lap to sit on; the odd person is out. The gentleman whose number is then drawn out of the hat is eliminated, along with his chair, and the game continues. The last couple left, wins.

### **Mummy or Present Wrap**

1 person is the wrappie and 2 or 3 are the wrappers. Two rolls of toilet paper are used. Wrappers run around and wrap the wrappie. At the Mitzvah, you can also include bows, ribbons, garland or whatever. **(client provides toilet paper and/or any wrapping items)**

**Hula Hoop Contest** (to a medley of "Wipe Out" and other surf music) - Whoever can last the longest while spinning the hoop around their waist, wins. (Contestants often must meet various challenges or be eliminated.) **(DJ provides hula hoops)**

**Limbo Contest** (to a medley of Limbo music) - The "traditional way" by arching backward (with spotters or on a soft surface) or just whoever can go the lowest with only their feet touching the ground, wins. The Limbo can be staged as an event or grow out of the music as a dance floor routine. **(DJ provides limbo pole)**

### **Huggy Bear**

Everyone is on the dance floor. Play a song and have everyone dance. Yell out a number and the people must get into groups of that number. Anyone not in a group of that number is out. Everyone can play this, young and old!

### **Balloon Pop**

Four people per team, two poppers and two blowers. The object is simple, two people blow up the balloons and two people pop them. But they must be popped by holding the balloon between the two people and not using the hands. **(client provides balloons)**

### **Scavenger Hunt**

You can have as many people as you like play this game. Have the players come to the dance floor with a chair. Everyone must sit. The MC calls something out like a "Master Card". The players run to find one. While they are gone, we remove one chair. The person who comes back and doesn't have a seat is out. This can be done quickly by calling another item while people are still out and removing another chair.

**(client provides chairs)**

### **Coke and Pepsi**

This is a popular game because everyone old and young can play. Two lines across the dance floor, 1 Coke and 1 Pepsi. When one name is called that side runs to the other side and sits on the knee of their partner. Last ones there are out. You can mix this game up by using other names and other things to do, i.e. call out Seven-Up and Both Lines run to the middle and high 5 their partner, say Star Trek and everyone raises their right hand up and yells "BEAM ME UP SCOTTY", or you can call out the name of the guest of honor and everyone points at them and yells out "YOU ARE THE GREATEST!"

### **Marshmallow Sculpting**

Each team is given a bag of marshmallows and tooth picks. The object is to make something as a team in a certain amount of time. You can spice this up by making it a theme, i.e. Football, Horses, work related, etc... **(client provides marshmallows)**

### **Marshmallow Run**

This is a team game. Each person has a straw, they need to suck up 1 marshmallow and carry it across the dance floor and put it into a glass and run back and slap the hand of the next person in line. 1st team to get one marshmallow for each player wins. **(client provides marshmallows)**

### **Balloon Stomp**

This is a very high energy game. Everybody gets a balloon attached to a string that is tied to their ankle. The object is to pop other peoples balloon's while protecting yours. Players

must stay within arranged areas. You can spice this up by adding a freeze portion. When the music stops, all must stop.

Suggested Music: Get Ready For This, or any Hi NRG Song! **(client provides balloons & pre cut string – each 3ft in length)**

### **Balloon Pass #1**

Teams are made, two lines facing each other for each team. 1st two people put balloons between them where ever the DJ calls, i.e.: hips, shoulders, stomach and they hold the balloon at between that point on their bodies and go to the end of the line where the balloon is passed back to the head of the line and the next couple go. **(client provides balloons)**

### **Balloon Pass #2**

For this fast and fun game, you make long lines of people. For example, three lines of ten people each. The first person in line passes a balloon over their head to the person behind them, who in turn passes the balloon between their legs to the person behind them, who passes the balloon over their head and so on. When the balloon gets to the end of the line, that person runs to the front of the line and i starts all over. The line that gets the starting person all the way to the back wins!

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**Balloon Race** (to the music “Wipe Out” by The Surfaris) - Teams are made, each with two lines of team members facing each other. The first two partners facing each other on each team put a balloon between them wherever the DJ calls, i.e. hips, shoulders, stomach, etc. Holding the balloon between that point on their bodies, they race to the end of the line. The balloon is then passed back to the head of the line and the next two partners on each team go. The fastest team for each race gets a point. The balloon must never be touched by either hands or arms. If a balloon drops, the partners must pick it up, go back to the head of the line and start again. The team with the most points wins. **(client provides balloons)**

### **Balloon Stuff**

For this game you need teams of three or four. 1 person is the "stuffy" and the others are the "stuffers". The "stuffy" puts on an oversized t-shirt, the "stuffers" are given balloons. The object is for the "stuffers" to blow up balloons and stuff them under the t-shirt of the "stuffy". The team with the most balloons under the shirt in a given time wins! **(client provides balloons)**

### **Human Ring Toss**

This high energy game can be done many times to get everyone involved. It takes 6 teams of two, one person wears a hat with a point on it and is the catcher, the other is the tosser. It is a simple game, the first team to catch 4 rings wins! **(DJ provides hats & hoops)**

### **The ever Popular Egg/ Water Balloon Toss**

This game has been done for years and years. It takes two lines of people evenly numbered. They toss the egg and catch it. Each time a step backward is taken. They get farther and farther apart. The last team wins. This is a game that must be done outside. You can also use water balloons. **(client provides eggs/balloons)**

**Frozen T-Shirt Contest** - Each contestant is instructed to get two assistants and come forward. The contestants are handed a new T-shirt that has been folded like a brick and frozen solid. (The shirts are quite stiff, but not like a block of ice.) On signal each team must do whatever it takes to thaw out their shirt by sitting on it, throwing it on the ground, hugging it, etc. The first contestant to put their shirt on wins. **(client provides frozen shirts)**

**Pass the Orange** - Teams are made to stand in lines, (boy/girl/boy/girl) positioned so they are most visible to the audience. The first person in line gets an orange and holds it in place either between his shoulder and head or chin and neck. Once in place, the orange may not be touched by anyone's hands. On signal, the orange is passed down the line from team member to team member. If it drops, it can be picked up, repositioned, and play continues again without using any hands. The team to first pass their orange to the end of the line, wins. **(client provides oranges)**

**Indoor Volley Ball** - A volley ball game with a long net set up on the dance floor, using a large beach ball instead of a hard volley ball. Hillarious activity, good for all ages.

### **Guess "My Wish for You"**

Everyone at the party anonymously writes down a wish for the guest of honor and submits it to the host. The host then reads the wishes and the host then tries to guess who made that wish for them. The group can guess if the host cannot guess the person. **(client provides paper and pens)**

### **I NEVER DID THAT**

Objective: Each person in the group tells something they've never done both good or bad. If you've done it you give up a penny or jelly bean. Try to keep as many as possible.  
Game Type: Passive. Little or no movement is required.  
Players: 6 or more players  
Needed: Pennies or small objects such as jelly beans, Cherrios etc (10 or 15 for everyone)

Rules: Each person receives several (10 or 15 is a good number) pennies, jellybeans or similar small objects. The group sits in a circle. Each person tells of something they have never done. Anyone who has done this must give the speaker one of their pennies or whatever. After going around the circle twice, the person with the most tokens wins.

Caution: Often the women will choose items targeted at men (I've never shaved my face") and men at the women (I've never worn mascara). Therefore it is best to either ensure that the group sits with men and women alternated or to ask the group to avoid sex related statements and go with more generic statements.

Examples: 1. I have never broken a bone  
2. I have never traveled out of the country.  
3. I have never eaten Thai food.  
4. I have never changed a flat tire.  
5. I have never worn high heels.  
6. I have never seen the statue of liberty in person.  
7. I have never been in jail.  
8. I have never had wine.

## **STORIES**

Objective: Write a story together with a group. Only you don't know what the people before you wrote!

Game Type: Passive. Little or no movement is required.

Players: 4 or more players

Needed: Notebook and pens

Rules: Get everyone into a circle and sit down. Decide who starts the story. The first person to start the story makes up a beginning (3 to 5 sentences). The first few sentences should be written on one page and the last sentence gets written on the next. (Use a notebook so you can just flip to the next page) Then he or she passes the notebook to the next person and that person makes up some more of the story but they can only read the last sentence of the person before. This makes the stories more funny. They then write some more and then put the last sentence of their part on the next page and pass it to the next person. ect. ect. until it gets back to the story starter. Then he or she reads the story out loud. Most of the stories are funny.

## **2 TRUTHS AND A LIE**

Objective: See if you really know your peers

Game Type: Active. A lot of movement may be required.

Players: 6 or more players

Needed: Pieces of paper and pens

Rules: Each person gets a piece of paper and a pen. Each of them writes 2 things that are true and one lie (in private). Then when everyone is done writing they hand them to the host. The host mixes them up and reads each paper. The people who are listening try to guess who the person is and which one is a lie. And you keep reading so everybody has a turn.

## **WACKY QUESTION AND ANSWER**

**Objective:** Here are some crazy questions and funny answers to go with them. They get chosen randomly.

**Game Type:** Passive. Little or no movement is required.

**Players:** 2 or more players

**Needed:** 60 cards with questions and answers printed on them.

**Rules:** Get 60 cards. On 30 of them write the questions below and on the other 30 write the answers below. Gather the group into a circle. Hold the cards with the questions like a fan in one hand and the cards with the answers in the other. Ask the first player to choose someone to answer his/her question (aka the second player). The first player then draws a question and the second player draws an answer. The first player read their card aloud. Then the second player reads their answers aloud. The cards are then discarded.. The game goes on until all the questions are asked and answered.

**Questions:** 1. Would you like to be a millionaire?

2. Would you like to find yourself in a harem?

3. Do you often visit restaurants?

4. Do you go to work with pleasure?

5. Can you give birth to an athlete?

6. Do you wear a wig?

7. Have you any shortcomings?

8. Do you like music?

9. Are you always so polite as today?

10. Are you able to love?

11. Are you fond of the bottle?

12. Do you like to dance?

13. Would you like to sit next to me?

14. Do you love children?

15. Can you be faithful?

16. Do you often have appointments?

17. Do you love me?

18. Do you behave decently while drunk?

19. Are you jealous?

20. Do you always eat so much?

21. Do you believe in miracles?

22. Are you sorry that you are married?

23. Would you like to get drink today?

24. Do think of free love?

25. Are you modest?

26. Would you like to have many new friends?

27. Do you often tell lies?

28. Can you flatter?

29. Can I rely upon you?

30. Do you often smoke?

31. Can you be tender?

- Answers:
1. No, once I tried, but it ended up a disaster.
  2. This is my hobby.
  3. Being on the verge of despair only.
  4. We are not angels. Things happen.
  5. Who is sinless?
  6. It is my life's work.
  7. I do it with the greatest pleasure.
  8. Once, but only in a weak moment.
  9. I'm not capable of such a stupid thing.
  10. I have only one dream and that is it!
  11. No, I'm well bred.
  12. I'll answer you in private.
  13. I must plead the 5th amendment.
  14. Only in the bathroom.
  15. Every other day.
  16. By no means!
  17. While being sober only.
  18. If it's cold outdoors.
  19. Yes, yes, for pete's sake yes!.
  20. In a pay-day.
  21. It's quite necessary on Saturday.
  22. To while away the time.
  23. Only while having a rest in the health resort.
  24. If you have much money.
  25. People don't speak about it aloud.
  26. During my lunch hour.
  27. I'll do it if you'll do it.
  28. I dream about it after dinner.
  29. It would do no harm.
  30. Towards evening when I'm feeling amorous.
  31. While having a poetic mood